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Devote a Lifetime to Playing Games

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Outline



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- 1 What is a Game?
- 2 Sequence of Games
- 3 Public Key Encryption
- **ElGamal Encryption** 4



Outline



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- 2 Sequence of Games
- O Public Key Encryption

What is a Game?

A tool to prove the security of cryptographic primitives.



The definition of security is tied to some particular event S. $\Pr[S]$ has to be very close to some specified target probability.

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- 2 Sequence of Games
- 3 Public Key Encryption
 - 4 ElGamal Encryption
 - 5 Security of ElGamal

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To prove the security we use a sequence of games Game 0, Game 1, ..., Game n, which are related to the events S_0, S_1, \ldots, S_n .

- $\Pr[S_i]$ negligibly close to $\Pr[S_{i+1}]$.
- $\Pr[S_n]$ negligibly close to the target probability.

Transition based on Indistinguishability

A small change, if detected by the adversary, would imply an efficient method of distinguishing two distributions that are indistinguishable.

- P_1, P_2 are computationally indistinguishable distribution related respectively to S_i, S_{i+1} .
- Distinguish algorithm \mathcal{D} s.t $\Pr[\mathcal{D}(x) \Rightarrow 1 \mid x \leftarrow P_1] = \Pr[S_i]$ and $\Pr[\mathcal{D}(y) \Rightarrow 1 \mid y \leftarrow P_2] = \Pr[S_{i+1}].$

The indistiguishability assumption implies that $|\Pr[S_i] - \Pr[S_{i+1}]|$ is negligible.

Transition based on Failure Events

Game *i* and Game i + 1 proceed identically unless a certain failure events *F* occurs. It is equivalent to saying that $S_i \wedge \neg F \iff S_{i+1} \wedge \neg F$.

Difference Lemma

Let S, S', F be events defined in some probability distribution, and suppose that $S \land \neg F \iff S' \land \neg F$. Then

$$|\Pr[S] - \Pr[S']| \le \Pr[F].$$

Bridging Steps

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This change is purely conceptual and $Pr[S_i] = Pr[S_{i+1}]$. It prepares the ground for one of the previous transition.

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Public Key Encryption

Syntax

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A public key encryption scheme $\mathsf{PKE} \coloneqq (\mathsf{KeyGen},\mathsf{Enc},\mathsf{Dec})$ consists on three algorithms

- $(pk, sk) \leftarrow \mathsf{KeyGen}(1^{\lambda}).$
- $c \leftarrow \mathsf{Enc}(pk, m)$.
- $m \leftarrow \mathsf{Dec}(sk, c)$.

Correctness

We say that PKE is $\rho\text{-correct}$ if we have

$$\Pr\left[\begin{array}{c|c} m=m' & (pk,sk) \leftarrow \mathsf{KeyGen}(1^{\lambda}), \\ c \leftarrow \mathsf{Enc}(pk,m), \\ m' \leftarrow \mathsf{Dec}(sk,c) \end{array} \right] \geq \rho$$

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Security Game

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$$\frac{\mathsf{IND} - \mathsf{PKE}}{00 \ (pk, sk)} \leftarrow \mathsf{KeyGen}(1^{\lambda})$$
01 $(m_0, m_1) \leftarrow \mathcal{A}(pk)$
02 $b \leftarrow \{0, 1\}$
03 $c \leftarrow \mathsf{Enc}(pk, m_b)$
04 $b' \leftarrow \mathcal{A}(pk, c)$
05 return b'

The advantage of an adversary $\ensuremath{\mathcal{A}}$ against the above game is defined as

$$\mathsf{Adv}_{\mathsf{IND}-\mathsf{PKE}}(\mathcal{A}) \coloneqq \left| \Pr[b=b'] - \frac{1}{2} \right|.$$

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- 2 Sequence of Games
- Optimize Public Key Encryption
- 4 ElGamal Encryption
- 5 Security of ElGamal

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ElGamal Encryption Scheme

Let G be a multiplicative group of prime order p, and let $g\in G$ be a generator.

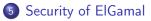
$$\frac{\operatorname{KeyGen}(1^{\lambda})}{00 \ x \leftarrow \mathbb{Z}_p} \\
01 \ h := g^x \\
02 \ \operatorname{return} \ (pk, sk) := (h, x)$$

$$\frac{\operatorname{Enc}(pk, m \in G)}{03 \ y \leftarrow \mathbb{Z}_p} \\
04 \ j := g^y \\
05 \ k := h^y \\
06 \ l := km \\
07 \ c := (j, l) \\
08 \ \operatorname{return} \ c \\
\frac{\operatorname{Dec}(sk, c)}{09 \ m := l(j^x)^{-1}} \\
10 \ \operatorname{return} \ m$$

Outline

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- 2 Sequence of Games
- 3 Public Key Encryption
 - 4 ElGamal Encryption



Security of ElGamal

Let G be a multiplicative group of prime order p, and let $g\in G$ be a generator.

DDH Assumption

Let ${\cal D}$ be an algorithm that takes as input triples of group elements and outputs a bit. We define the advantage of ${\cal A}$ against DDH as

$$\mathsf{Adv}_{\mathsf{DDH}}(\mathcal{D}) \coloneqq \begin{array}{l} |\Pr[x, y \leftarrow \mathbb{Z}_p \colon \mathcal{D}(g^x, g^y, g^{xy}) = 1] \\ -\Pr[x, y, z \leftarrow \mathbb{Z}_p \colon \mathcal{D}(g^x, g^y, g^z) = 1]| \end{array}$$

Security Proof

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$$\begin{array}{|c|c|} \hline \textbf{Game 0} \\ \hline 00 & x \leftarrow \mathbb{Z}_p \\ 01 & h \coloneqq g^x \\ 02 & (pk, sk) \coloneqq (h, x) \\ 03 & (m_0, m_1) \leftarrow \mathcal{A}(pk) \\ 04 & b \leftarrow \{0, 1\} \\ 05 & y \leftarrow \mathbb{Z}_p \\ 06 & j \coloneqq g^y \\ 07 & k \coloneqq h^y \\ 08 & l \coloneqq km_b \\ 09 & c \coloneqq (j, l) \\ 10 & b' \leftarrow \mathcal{A}(pk, c) \\ 11 & \textbf{return } b' \end{array}$$

Security Proof

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$$\begin{array}{c} \underline{\mathsf{Game 1}}\\ 00 \ x \leftarrow \mathbb{Z}_p\\ 01 \ h \coloneqq g^x\\ 02 \ (pk, sk) \coloneqq (h, x)\\ 03 \ (m_0, m_1) \leftarrow \mathcal{A}(pk)\\ 04 \ b \leftarrow \{0, 1\}\\ 05 \ y \leftarrow \mathbb{Z}_p\\ 06 \ j \coloneqq g^y\\ 07 \ z \leftarrow \mathbb{Z}_p\\ 08 \ k \coloneqq g^z\\ 09 \ l \coloneqq km_b\\ 10 \ c \coloneqq (j, l)\\ 11 \ b' \leftarrow \mathcal{A}(pk, c)\\ 12 \ \mathbf{return} \ b' \end{array}$$

Security Proof

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- $\Pr[S_1] = \frac{1}{2}$: this follows from the fact that b' is independent from b.
- $|\Pr[S_0] \Pr[S_1]| \leq \mathsf{Adv}_{\mathsf{DDH}}.$
- $Adv_{IND-PKE}^{ElGamal} \leq Adv_{DDH}$.

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Thanks for your attention!



I still prefer this game.

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