

The Effective Topos

PhD seminar

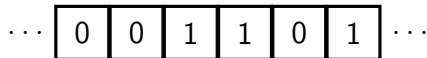
Enrico Ghiorzi

26 May 2016

Computability: Turing Machines

A Turing Machine is made by

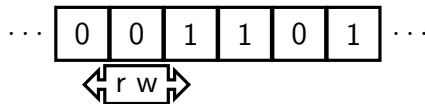
- ▶ a tape (a row of cells, containing symbols)



Computability: Turing Machines

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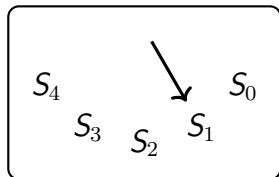
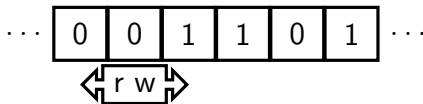
- ▶ a **tape** (a row of **cells**, containing **symbols**)
- ▶ a **head**, which
 - ▶ runs along the tape (left/right)
 - ▶ reads cell's content
 - ▶ rewrite cell's content



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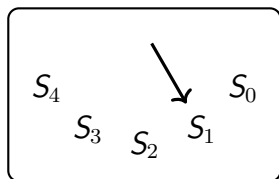
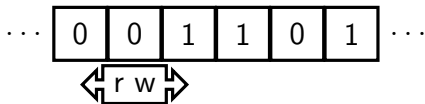
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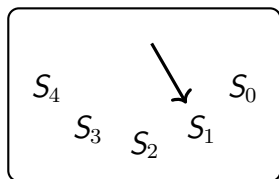
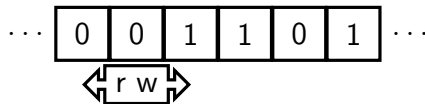
- ▶ a **tape** (a row of **cells**, containing **symbols**)
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 - ▶ runs along the tape (left/right)
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 - ▶ rewrite cell's content
- ▶ **states**, one of which is the **current** one
- ▶ a list of **instructions**, each of them made by
 - ▶ initial state and symbol
 - ▶ new state and symbol
 - ▶ a direction (left/right)



Computability: Turing Machines

Each **step**:

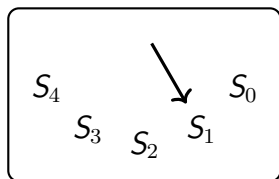
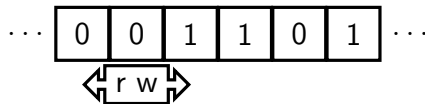
- ▶ head reads **current symbol**
- ▶ look for an instruction such that
 - ▶ initial state = current state
 - ▶ initial symbol = current symbol



Computability: Turing Machines

Each **step**:

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- ▶ cell \leftarrow new symbol
- ▶ state \leftarrow new state
- ▶ the head moves left/right

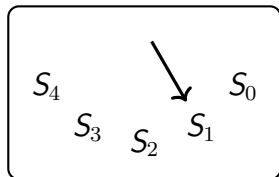
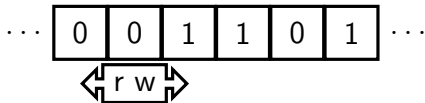


Computability: Turing Machines

Each **step**:

- ▶ head reads **current symbol**
- ▶ look for an instruction such that (*)
 - ▶ initial state = current state
 - ▶ initial symbol = current symbol
- ▶ cell \leftarrow new symbol
- ▶ state \leftarrow new state
- ▶ the head moves left/right

Repeat till (*) is possible, then **halt**



Computability: Partial Recursive Functions

PRF are functions $\mathbb{N}^k \rightarrow \mathbb{N}$ generated by

constants $\mathbb{N}^0 = \{ * \} \rightarrow \mathbb{N}$

projections $\pi_i: \mathbb{N}^k \rightarrow \mathbb{N}$

successor $s: \mathbb{N} \rightarrow \mathbb{N}$

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and are closed under

composition $f_1: \mathbb{N}^k \rightarrow \mathbb{N}, \dots, f_n: \mathbb{N}^k \rightarrow \mathbb{N}, g: \mathbb{N}^n \rightarrow \mathbb{N}$

$$g(f_1, \dots, f_n): \mathbb{N}^k \rightarrow \mathbb{N}$$

recursion $g: \mathbb{N}^k \rightarrow \mathbb{N}, h: \mathbb{N}^{k+2} \rightarrow \mathbb{N}$ induces $f: \mathbb{N}^{k+1} \rightarrow \mathbb{N}$

$$f(0, \vec{x}) = g(\vec{x}) \quad f(n+1, \vec{x}) = h(n, f(n, \vec{x}), \vec{x})$$

minimization $f: \mathbb{N}^{k+1} \rightarrow \mathbb{N}$ induces $g: \mathbb{N}^k \rightarrow \mathbb{N}$ where

$$g(\vec{x}) = \min \{ c \in \mathbb{N} \mid f(c, \vec{x}) = 0 \}$$

partial!

PRF are numerable: $n(m)$ = n -th p. r. function evaluated in m

Computability: Church-Turing thesis

Theorem

PRF \equiv TM

Church-Turing thesis

All effectively computable functions are PRF (eq. TM)

Relizability

$\Sigma = \mathcal{P}(\mathbb{N})$ non-standard truth values

Σ^X non-standard predicates on set X

$$\perp_x = \emptyset$$

$$\top_x = \mathbb{N}$$

$$(s = t)_x = \{s\} \cap \{t\}$$

$$(\phi \wedge \psi)_x = \{ \langle n, m \rangle \mid n \in \phi_x \text{ and } m \in \psi_x \}$$

$$(\phi \vee \psi)_x = \{ \langle 0, n \rangle \mid n \in \phi_x \} \cup \{ \langle 1, m \rangle \mid m \in \psi_x \}$$

$$(\phi \implies \psi)_x = \{ e \mid \text{if } n \in \phi_x \text{ then } e(n) \downarrow \text{ and } e(n) \in \psi_x \}$$

$$(\forall y: Y. \phi)_x = \bigcap \{ \phi_{(x,y)} \mid y \in Y \}$$

$$(\exists y: Y. \phi)_x = \bigcup \{ \phi_{(x,y)} \mid y \in Y \}$$

ϕ is **valid** ($\vdash_x \phi$) if $\bigcap \{ \phi_x \mid x \in X \} \neq \emptyset$

Relizability: Excluded middle

Let s, t variables of type \mathbb{N}

$$\begin{aligned}((s = t) \vee (s \neq t))_{s,t} &= \{ \langle 0, n \rangle \mid n \in (s = t)_{s,t} \} \\ &\quad \cup \{ \langle 1, n \rangle \mid n \in (s \neq t)_{s,t} \} \\ &= \{ \langle 0, n \rangle \mid n \in \{s\} \cap \{t\} \} \\ &\quad \cup \{ \langle 1, n \rangle \mid n \in \mathbb{N}, \{s\} \cap \{t\} = \emptyset \} \\ &= \{ \langle 0, s \rangle \mid s = t \} \cup \{ \langle 1, n \rangle \mid n \in \mathbb{N}, s \neq t \}\end{aligned}$$

and $\bigcap_{s,t \in \mathbb{N}} \{ \langle 0, s \rangle \mid s = t \} \cup \{ \langle 1, n \rangle \mid n \in \mathbb{N}, s \neq t \} = \emptyset$

$$\text{so } \not\vdash_{s,t} (s = t) \vee (s \neq t)$$

The Effective Topos

Definition (Objects of $\mathcal{E}ff$)

$(X, =_X)$ with

- ▶ X set
- ▶ $=_X: X \times X \rightarrow \Sigma$ such that

Simmety $\vdash_X (x =_X x') \implies (x' =_X x)$

Transitivity $\vdash_X (x =_X x') \wedge (x' =_X x'') \implies (x =_X x'')$

Reflexivity **No!**

The Effective Topos

Definition (Morphisms)

$(X, =_X) \xrightarrow{[F]} (Y, =_Y)$ given by $\boxed{F: X \times Y \rightarrow \Sigma}$ fn. relation

Relational $\vdash F(x, y) \wedge (x = x') \wedge (y = y') \implies F(x', y')$

Strict $\vdash F(x, y) \implies (x = x) \wedge (y = y)$

Single valued $\vdash F(x, y) \wedge F(x, y') \implies (y = y')$

Total $\vdash (x = x) \implies \exists y : Y. F(x, y)$

$[F] = [G]$ when $\vdash F(x, y) \iff G(x, y)$.

The Effective Topos

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Total $\vdash (x = x) \implies \exists y : Y. F(x, y)$

$[F] = [G]$ when $\vdash F(x, y) \iff G(x, y)$.

Definition (Composition)

Let $(X, =_X) \xrightarrow{[F]} (Y, =_Y) \xrightarrow{[G]} (Z, =_Z)$ then

$$GF: X \times Z \longrightarrow \Sigma$$

$$(x, z) \longmapsto \exists y : Y. F(x, y) \wedge G(y, z)$$

Examples: $\mathcal{S}et$, $\mathbb{1}$, \mathcal{P}

$$\begin{array}{l} \Delta: \mathcal{S}et \longrightarrow \mathcal{E}ff \\ S \longmapsto (S, \delta) \end{array} \quad \delta(s, s') = \begin{cases} \mathbb{N} & \text{if } s = s' \\ \emptyset & \text{otherwise} \end{cases}$$

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$$\mathbb{1}_{\mathcal{E}ff} = \Delta(\mathbb{1}) \text{ initial object } (\mathbb{1} = \{*\})$$

Examples: $\mathcal{S}et$, $\mathbb{1}$, $\mathbb{2}$

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$$\mathbb{1}_{\mathcal{E}ff} = \Delta(\mathbb{1}) \text{ initial object } (\mathbb{1} = \{*\})$$

$$\mathbb{2}_{\mathcal{E}ff} = \mathbb{1}_{\mathcal{E}ff} + \mathbb{1}_{\mathcal{E}ff} \neq \Delta(\mathbb{2}) \text{ indeed } (i =_2 j) = \{i\} \cap \{j\}$$

$(i =_2 0) \vee (i =_2 1)$ is **not valid**:

$$\begin{aligned} & \{ (0 =_2 0) \vee (0 =_2 1) \} \cap \{ (1 =_2 0) \vee (1 =_2 1) \} \\ &= \{ \langle 0, 0 \rangle \} \cap \{ \langle 1, 1 \rangle \} = \emptyset \end{aligned}$$

$\neg(i =_2 0) \implies (i =_2 1)$ is **valid**:

$$\begin{aligned} & \{ \neg(0 =_2 0) \implies (0 =_2 1) \} \cap \{ \neg(1 =_2 0) \implies (1 =_2 1) \} \\ &= \{ \emptyset \implies \emptyset \} \cap \{ \mathbb{N} \implies \{1\} \} \\ &= \{ c_1: \mathbb{N} \rightarrow \{1\} \} \end{aligned}$$

Examples: Natural Number Object

$$\mathbb{N}_{\mathcal{E}\text{ff}} = \left(\mathbb{N}, (n =_{\mathbb{N}} m) = \{n\} \cap \{m\} \right)$$

$$0: \mathbb{1}_{\mathcal{E}\text{ff}} \rightarrow \mathbb{N}_{\mathcal{E}\text{ff}} \quad 0(*, n) = \{n\} \cap \{0\}$$

$$\text{succ}: \mathbb{N}_{\mathcal{E}\text{ff}} \rightarrow \mathbb{N}_{\mathcal{E}\text{ff}} \quad \text{succ}(n, m) = \{n+1\} \cap \{m\}$$

We can write arithmetic propositions!

Theorem

*An arithmetic proposition is realized (= valid)
iff it is true for $\mathbb{N}_{\mathcal{E}\text{ff}}$ in $\mathcal{E}\text{ff}$*

Examples: products and equalizers

Products

Let $(X, =_X)$ and $(Y, =_Y)$ objects in $\mathcal{E}ff$

$$X \times Y = (X \times Y, =_{X \times Y})$$

$$(\langle x, y \rangle =_{X \times Y} \langle x', y' \rangle) = \boxed{(x =_X x') \wedge (y =_Y y')}$$

Examples: products and equalizers

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Equalizers

Let $(X, =_X) \begin{matrix} [F] \\ \rightrightarrows \\ [G] \end{matrix} (Y, =_Y)$ morphisms in $\mathcal{E}ff$

$$E = (X, =_E)$$
$$(x =_E x') = \boxed{(x =_X x') \wedge \exists y : Y. F(x, y) \wedge G(x, y)}$$

Examples: Power set and Exponentials

Power sets

Let $(X, =_X)$ object in $\mathcal{E}ff$

$$\mathcal{P}(X) = (X \rightarrow \Sigma, =_{\mathcal{P}(X)})$$

$$(U =_{\mathcal{P}(X)} U') = \boxed{\forall x : X. U(x) \iff U'(x)}$$

Examples: Power set and Exponentials

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Exponentials

Let $(X, =_X)$ and $(Y, =_Y)$ objects in $\mathcal{E}ff$

$$Y^X = (\mathcal{P}(X \times Y), =_{Y^X})$$

$$(f =_{Y^X} g) = \boxed{\begin{aligned} &(f =_{\mathcal{P}(X \times Y)} g) \wedge \forall x : X. \exists y : Y. f(x, y) \\ &\wedge (\exists y' : Y. f(x, y') \implies (y =_Y y')) \end{aligned}}$$

Toposes

Definition ((Elementary) Topos)

A topos is a category with

- Terminal object, binary products and equalizers

- Exponentials

- Subobject classifier

Question

Is $\mathcal{E}ff$ a topos?

Toposes

Definition ((Elementary) Topos)

A topos is a category with

- ✓ Terminal object, binary products and equalizers
- ✓ Exponentials
- ✓ Subobject classifier (Σ)

Question

Is $\mathcal{E}ff$ a topos? **Yes!**

Informal note

$\mathcal{E}ff$ is an **elementary topos** because it looks like

- ▶ Set
- ▶ (Intuitionistic) logic

but not a **Grothendieck topos** as it's not a category of sheaves

That's all!
(thanks for attending)